

Memos – Medieval Warm Period

Subject: The cause of the Medieval Warm Period

Disclaimer

This fictional memo has not been scientifically accepted by any fictional government think tanks.

Introduction

This is a comprehensive fictional scientific analysis of a major problem facing the anthropomorphic global warming theory. The consensus says when the globe experiences warming it is nothing to do with the sun or other natural phenomena. Obviously if there is global warming it must be because of human activity. Thus what has been a puzzle is how the Medieval Warm Period came about? This has now been solved by a fictional team of historical experts who have found the primary causes. These are centred on as usual the activities of Europeans, in this case as usual people having fun, the top activity being Knights Jousting.

Results

The primary causes for the Medieval Warm Period are in order of significance

1. Knights Jousting – this significantly increased horse emissions of green house gases.
2. People watching Knights Jousting – all that cheering and travelling to the event increased human CO2 emissions.
3. People making things for Knights Jousting – imagine all the carbon emissions and heat from the smiths as they made the weapons and armour for the battle.
4. People making clothing for the tournament – yes vast amounts of people were working to produce wonderful clothing to impress others at the event. This dramatically increased resource use and thus emissions of green house gases.
5. Hog roasts – a major feature of festivals and events such as Knights Jousting. Roasting hogs created vast amounts of heat. This set up micro climates which disrupted the global climate.
6. Horse breeding – can you imagine how the Knights Jousting created a demand for horses which caused steaming piles of heat emitting dung to raise land temperatures.
7. Quill Pens – as everyone knows ink was originally developed as the need to cool the tips of the quill pens. Etching the notes created so much friction on the parchment that cooling was needed. Jousting results needed to be noted quickly, thus hot spots around scribes would cause thermal disturbances.
8. Saddles – Knights, Squires and other horse riders would rub their saddles causing friction heat, thus raising global temperatures.
9. Inns – All these horse riding people would stop at inns and taverns. Such hostelries would have blazing fires causing atmospheric pollution of climate changing gases.
10. Nose bags – feeding horses from nose bags has been fictionally scientifically shown to increase global warming.